

Matthew Plumstead
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SUMMARY

Motivated, detail-oriented team player with many years of experience working on an array of projects ranging from interactive websites to designing and building furniture to working on Enterprise-level software development. Demonstrated ability to work closely with development and design teams to ensure quality products from initial concept to delivery.

EDUCATION

Cranbrook Academy of Art – 3D Design, Bloomfield Hills, MI, *2010-present*
Minneapolis College of Art and Design – BFA Furniture Design, Minneapolis, MN, *2006-2008*
Maryland Institute, College of Art – Baltimore, MD, *1992-1994*

WORK EXPERIENCE

Blu Dot Design & Manufacturing – *Feb 2009 to July 2009*

Intern

- Built full-scale prototypes to determine design feasibility including proportions and structural integrity
- Created and presented ideation sketches
- Built and rendered digital models for clients including Target, Crate&Barrel and Costco
- Produced instruction manuals for assembling knock down furniture components for Urban Outfitters
- Researched and presented trends to help focus design ideation for client presentations
- Designed modular bookcases currently produced by Crate&Barrel

Adobe Systems Incorporated – *June 2000 to September 2008*

Quality Engineer

- Developed comprehensive test plans and frameworks from specifications to ensure proper functionality of tools
- Wrote up defects and made recommendations for improved functionality
- Performed user interface and usability testing
- Created XML and Java-based test cases within an automated testing harness
- Performed localization testing in French, German and Japanese languages to maintain a consistent user experience
- Set up and configured Application Servers for running our software alongside partner's tools on JBoss, Websphere and WebLogic

SOFTWARE EXPERIENCE

Operating Systems – Windows 2000, 2003, XP and Vista, MacOS X,
Software – SolidWorks, Adobe Photoshop, Illustrator, Flash, Dreamweaver, Acrobat Professional, Form-Z, InDesign, Microsoft Office 2008

DESIGN AND BUILD EXPERIENCE

- 3D modeling
- Ideation and concept development
- Prototyping both digital and full-scale
- Building skills that include:
 - Welding
 - Woodworking
 - Upholstery
 - Surface Veneering
 - Fiberglass
 - Vacuum forming

References upon request